



# Road Report

**As at Wednesday 11/03/2020 8:20AM**

Roads controlled within the Quilpie Shire are to the shire boundary. For up-to-date traffic and travel information please phone 131940 or visit [www.131940.qld.gov.au](http://www.131940.qld.gov.au)

State Controlled Road	Status	Vehicles	Notes
Quilpie – Charleville Road (Sealed Road) Diamantina Development Road 93A	Open	All Vehicles	
Quilpie - Windorah Road (Sealed Road) Diamantina Development Road 93B	Open	All Vehicles	
Quilpie - Thargomindah Road (Sealed Road) 7003 (Also known as Toompine Road)	Closed	All Vehicles	~2.3m at South Comogin
Quilpie - Eromanga Road (Sealed Road) Cooper Development Road 79A	Open	All Vehicles	
Eromanga – Thargomindah Rd (Sealed Road) Cooper Development Road 79A	Open	All Vehicles	With Caution
Quilpie - Adavale Road (Unsealed Road) 7101 (Adavale Red Road)	Open	All Vehicles	
Adavale - Blackall Road (Unsealed Road) 7103	Closed	All Vehicles	Due to Weather
Shire Roads	Status	Vehicles	Notes
Quilpie - Toompine (Alternate Flood Route) Old Charleville and Napoleon Road (Unsealed Local Roads) (71km Unsealed Local Roads) + 30km Sealed State Roads	Restricted	4wd Only	With Caution
Adavale - Charleville Road (Unsealed Local Road)	Closed	All Vehicles	Due to Weather
Adavale Black Road (Unsealed Local Road)	Closed	All Vehicles	0.6m at first crossing
Trinidad Road (Unsealed Local Road)	Closed	All Vehicles	Due to damage
Kyabra Road (Sealed Local Road)	Closed	All Vehicles	0.8m and steady Kyabra Creek
Ingeberry Road (Unsealed Local Road)	Closed	All Vehicles	Due to Weather
All Other Local Roads	Closed	All Vehicles	With Caution
Local road Exceptions			

**'Local traffic' is defined as 'residents that reside on that road, or have property there so access is a necessity'.**

### Please check neighbouring Councils for their road conditions

Murewh Shire Council	07 4654 3057	Paroo Shire Council	07 4655 8400
Barcoo Shire Council	07 4658 6900	Bulloo Shire Council	07 4621 8095
Longreach Regional Council	07 4658 4111	Blackall/Tambo Regional Council	07 4621 6600